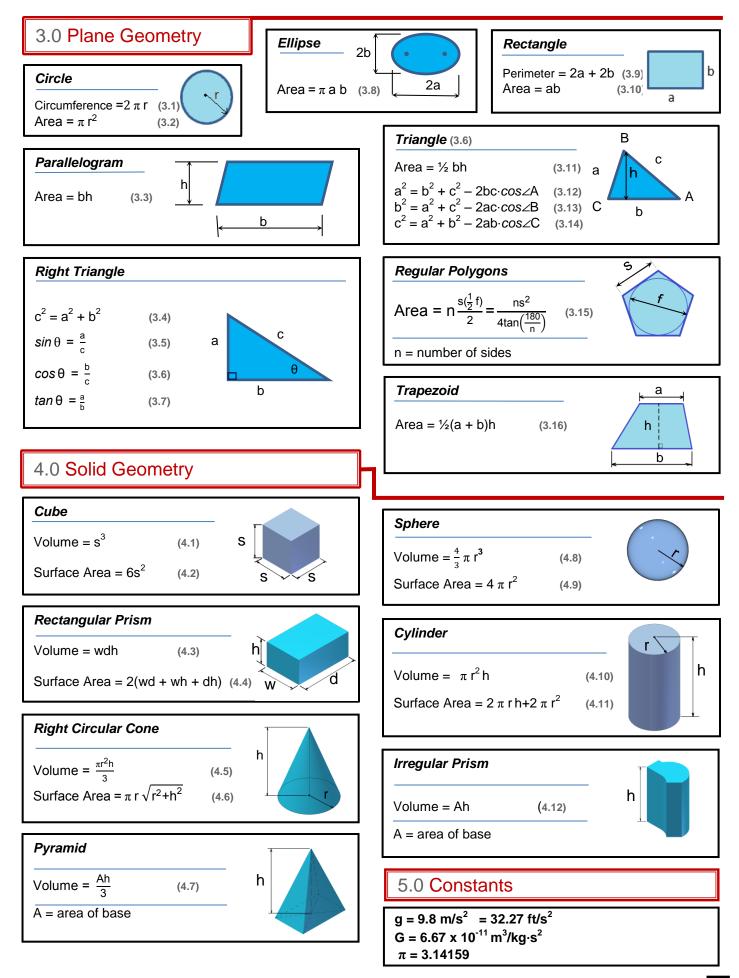
PLTW Engineering

PLTW Engineering Formula Sheet 2014

1.0 Statistics	
1.0 Statistics	Mode
$\label{eq:mean} \begin{split} \frac{\textit{Mean}}{\mu = \frac{\sum x_i}{N}} & \overline{x} = \frac{\sum x_i}{n}_{(1.1b)} \\ \hline \mu = \text{population mean} \\ \overline{x} = \text{sample mean} \\ \Sigma x_i = \text{sum of all data values } (x_1, x_2, x_3, \ldots) \\ N = \text{size of population} \\ n = \text{size of sample} \end{split}$	Place data in ascending order. Mode = most frequently occurring value (1.4) If two values occur with maximum frequency the data set is <i>bimodal</i> . If three or more values occur with maximum frequency the data set is <i>multi-modal</i> . Standard Deviation
Median Place data in ascending order. If N is odd, median = central value If N is even, median = mean of two central values N = size of population	$\sigma = \sqrt{\frac{\Sigma(x_i - \mu)^2}{N}}$ (Population) (1.5a) $S = \sqrt{\frac{\Sigma(x_i - \overline{x})^2}{n - 1}}$ (Sample) (1.5b) $\sigma = \text{population standard deviation}$
Range (1.5)Range = $x_{max} - x_{min}$ x_{max} = maximum data value x_{min} = minimum data value	s = sample standard deviation x_i = individual data value ($x_1, x_2, x_3,$) μ = population mean \overline{x} = sample mean N = size of population n = size of sample
2.0 Probability	Independent Events
$Frequency$ $f_{x} = \frac{n_{x}}{n}$ (2.1)	$P (A and B and C) = P_A P_B P_C $ $P (A and B and C) = probability of independent events A and B and C occurring in sequence P_A = probability of event A$ (2.3)
f_x = relative frequency of outcome x n_x = number of events with outcome x n = total number of events	Mutually Exclusive Events $P (A \text{ or } B) = P_A + P_B$ $P (A = D)$
Binomial Probability (order doesn't matter)	P (A or B) = probability of either mutually exclusive event A or B occurring in a trial P _A = probability of event A
$ \frac{P_{k} = \frac{n!(p^{k})(q^{n-k})}{k!(n-k)!}}{P_{k} = \text{binomial probability of k successes in n trials}} $ $p = \text{probability of a success}$ $q = 1 - p = \text{probability of failure}$ (2.2)	Conditional Probability $P(A D) = \frac{P(A) \cdot P(D A)}{P(A) \cdot P(D A) + P(\sim A) \cdot P(D \sim A)}$ (2.5)P (A D) = probability of event A given event D



6.0 Conversions

Mass/Weight (6.1) 1 kg = 2.205 lb_m 1 slug = 32.2 lb_m 1 ton = 2000 lb 1 lb = 16 oz	Area (6.4) 1 acre = 4047 m ² = 43,560 ft ² = 0.00156 mi ²	<i>Force</i> (6.7) 1 N = 0.225 lb 1 kip = 1,000 lb <i>Pressure</i> (6.8)	Energy (6.10) 1 J = 0.239 cal = 9.48 x 10 ⁻⁴ Btu = 0.7376 ft·lb _f 1kW h = 3,600,000 J
Length (6.2) 1 m = 3.28 ft 1 km = 0.621 mi 1 in. = 2.54 cm 1 mi = 5280 ft 1 yd = 3 ft	Volume (6.5) 1L = 0.264 gal $= 0.0353 \text{ ft}^3$ = 33.8 fl oz $1\text{mL} = 1 \text{ cm}^3 = 1 \text{ cc}$	$\begin{array}{llllllllllllllllllllllllllllllllllll$	7.0 Defined Units 1 J = 1 N·m 1 N = 1 kg·m / s ² 1 Pa = 1 N / m ²
<i>Time</i> (6.3) 1 d = 24 h 1 h = 60 min 1 min = 60 s 1 yr = 365 d	Temperature <u>Unit</u> Equivalents (6.6) 1 K = 1 °C = 1.8 °F = 1.8 °R See below for temperature calculation	Power (6.9) 1 W = 3.412 Btu/h = 0.00134 hp = 14.34 cal/min = 0.7376 ft·lb _f /s 1 hp = 550 ft·lb/sec	1 V = 1 W / A 1 V = 1 W / A 1 W = 1 J / s $1 \Omega = 1 V / A$ $1 Hz = 1 s^{-1}$ $1 F = 1 A \cdot s / V$ $1 H = 1 V \cdot s / V$

8.0 SI Prefixes

Numbers Less Than One		
Power of 10	Prefix	Abbreviation
10 ⁻¹	deci-	d
10 ⁻²	centi-	С
10 ⁻³	milli-	m
10 ⁻⁶	micro-	μ
10 ⁻⁹	nano-	n
10 ⁻¹²	pico-	р
10 ⁻¹⁵	femto-	f
10 ⁻¹⁸	atto-	а
10 ⁻²¹	zepto-	Z
10 ⁻²⁴	yocto-	у

Numbers Greater Than One Power of 10 Prefix Abbreviation 10¹ decada 10² hectoh 10³ kilok 10⁶ Μ Mega-10⁹ G Giga-10¹² Tera-Т 10¹⁵ Peta-Ρ 10¹⁸ Е Exa-10²¹ Zetta-Ζ 10²⁴ Y Yotta-

9.0 Equations

Temperature	
$T_{K} = T_{C} + 273$	(9.4)
$T_{R} = T_{F} + 460$	(9.5)
$T_{F} = \frac{9}{5}T_{c} + 32$	(9.6)

 T_{K} = temperature in Kelvin

- T_{c} = temperature in Celsius T_{R} = temperature in Rankin T_{F} = temperature in Fahrenheit

Force and Moment				
F = ma	(9.7a)	$M=Fd_{\perp}$	(9.7b)	
F = force				
m = mas	-			
a = acce				
M = morr	M = moment			
d_{\perp} = perpendicular distance				
Equations of Static Equilibrium				
Equation	is of Stat	ic Equilibr	ium	
$\Sigma F_x = 0$	$\Sigma F_y = 0$	$\Sigma M_{P} = 0$	(9.8)	
- /	E Constanting Providers			

 F_x = force in the x-direction

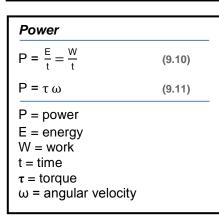
 $F_y =$ force in the y-direction $M_P =$ moment about point P

9.0 Equations (Continued)

(9.9)

Energy: Work

W = work



Efficiency

Efficiency (%) =
$$\frac{P_{out}}{P_{in}} \cdot 100\%$$
 (9.12
 P_{out} = useful power output
 P_{in} = total power input

Energy: Potential		
U = mgh (9.13)		
U = potential energy m =mass g = acceleration due to gravity h = height		

Energy: Kinetic	
$K = \frac{1}{2} mv^2$	(9.14)

- K = kinetic energy
- m = mass

v = velocity

Energy: Thermal ∆Q = mc∆T

 ΔQ = change in thermal energy m = mass c = specific heat ΔT = change in temperature

(9.15)

 $p = \frac{F}{A}$ (9.16) $\frac{V_1}{T_1} = \frac{V_2}{T_2}$ (Charles' Law) (9.17) $\frac{p_1}{T_1} = \frac{p_2}{T_2}$ (Gay-Lussanc's Law) (9.18) $p_1V_1 = p_2V_2$ (Boyle's Law) (9.19) (9.20) Q = Av(9.21) $A_1v_1 = A_2v_2$ P = Qp(9.22)absolute pressure = gauge pressure + atmospheric pressure (9.23) p = absolute pressure F = force A = area V = volumeT = absolute temperature Q = flow ratev = flow velocityP = powerMechanics $\bar{s} = \frac{d}{t}$ (9.24) $\bar{\mathbf{v}} = \frac{\Delta \mathbf{d}}{\Delta t}$ (9.25) $a = \frac{v_f - v_i}{t}$ (9.26) $X = \frac{v_i^2 \sin(2\theta)}{-g}$ (9.27) $v = v_i + at$ (9.28) $d = d_i + v_i t + \frac{1}{2} a t^2$ (9.29) $v^2 = v_i^2 + 2a(d - d_i)$ (9.30) $\tau = dFsin\theta$ (9.31)

Fluid Mechanics

 \overline{s} = average speed \overline{v} = average velocity v = velocity v_i = initial velocity (t =0) a = acceleration X = range t = time Δd = change in displacement d = distance d_i = initial distance (t=0) g = acceleration due to gravity θ = angle τ = torgue

F = force

Electricity

<i>Ohm's Law</i> V = IR	(9.32)
P = IV	(9.33)
R_T (series) = R_1 +	$R_2 + \cdots + R_n$ (9.34)

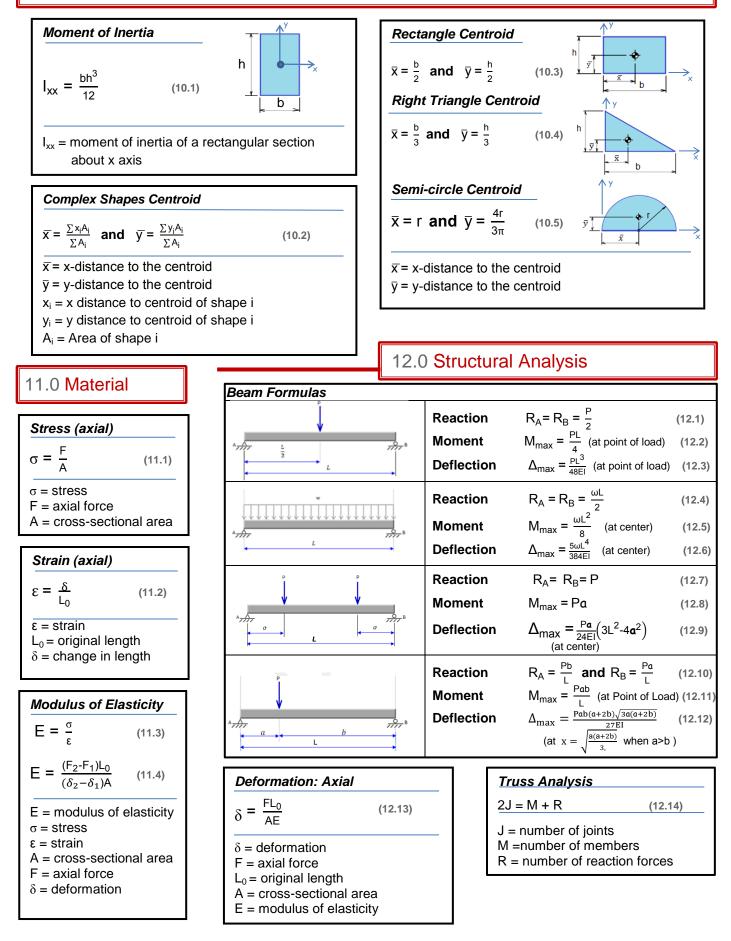
 R_{T} (parallel) = $\frac{1}{\frac{1}{R_{1} + \frac{1}{R_{2}} + \dots + \frac{1}{R_{n}}}}$ (9.35)

Kirchhoff's Current Law $I_{T} = I_{1} + I_{2} + \dots + I_{n}$ or $I_{T} = \sum_{k=1}^{n} I_{k}$ (9.36)

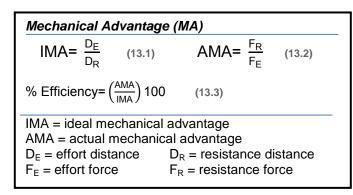
V = voltage $V_{T} = total voltage$ I = current $I_{T} = total current$ R = resistance $R_{T} = total resistance$ P = power

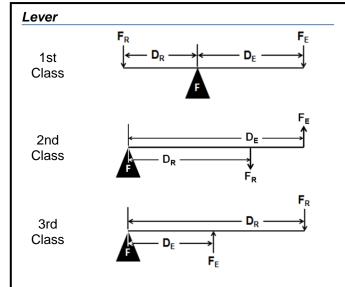
Thermodynamics		
$P = Q' = AU\Delta T$	(9.38)	
$P = Q' = \frac{\Delta Q}{\Delta t}$	(9.39)	
$U = \frac{1}{R} = \frac{k}{L}$	(9.40)	
$P = \frac{kA\Delta T}{I}$	(9.41)	
$A_1 v_1 = A_2 v_2$	(9.42)	
$P_{net} = \sigma Ae(T_2^{4} - T_1^{4})$	(9.43)	
$k = \frac{PL}{A\Delta T}$	(9.44)	
$ \begin{array}{l} \label{eq:product} P = \mbox{rate of heat transfer} \\ Q = \mbox{thermal energy} \\ A = \mbox{area of thermal conductivity} \\ U = \mbox{coefficient of heat conductivity} \\ (U-\mbox{factor}) \\ \Delta T = \mbox{change in temperature} \\ A = \mbox{resistance to heat flow (R-\mbox{value})} \\ K = \mbox{thermal conductivity} \\ V = \mbox{velocity} \\ P_{net} = \mbox{net power radiated} \\ \sigma = \mbox{5.6696 x 10}^{-8} \frac{W}{m^2 \cdot K^4} \\ e = \mbox{emissivity constant} \\ L = \mbox{thickness} \\ T_1, T_2 = \mbox{temperature at time 1, time 2} \end{array}$		

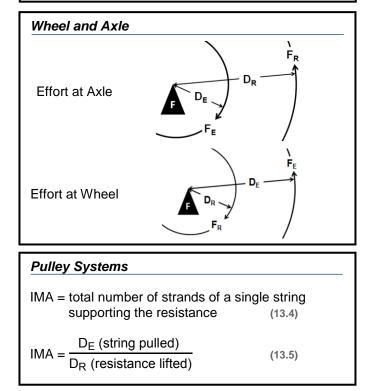
10.0 Section Properties

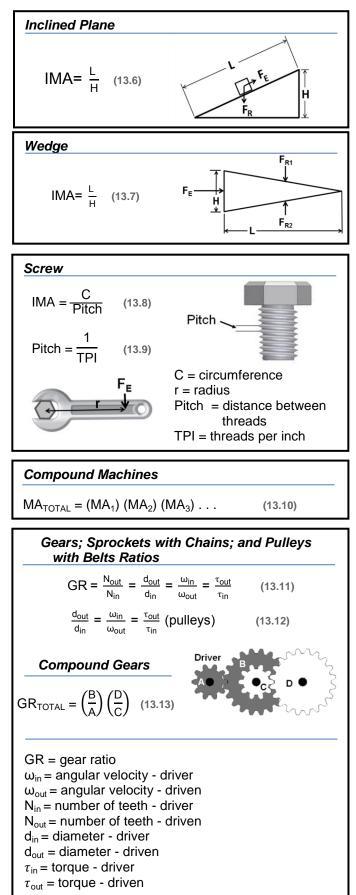


13.0 Simple Machines

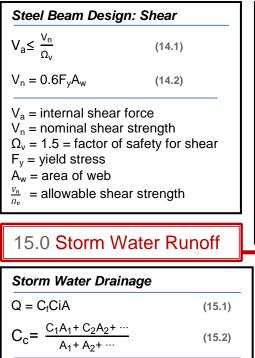








14.0 Structural Design



Q = peak storm water runoff rate (ft³/s) C_f = runoff coefficient adjustment factor C = runoff coefficient i = rainfall intensity (in./h) A = drainage area (acres)

Runoff Coefficient Adjustment Factor		
Return		
Period	Cf	
1, 2, 5, 10 1.0		
25	1.1	
50	1.2	
100 1.25		

$M_a \le \frac{M_n}{\Omega_b}$ (14.3) $M_n = F_y Z_x$ (14.4) M_a = internal bending moment M_n = nominal moment strength Ω_b = 1.67 = factor of safety forbending moment F_y = yield stress Z_x = plastic section modulus aboutneutral axis $\frac{M_n}{a_b}$ = allowable bending strengthRational Method Runoff CoefficientsCategorized by SurfaceForested0.0590.2Asphalt0.70.95Brick0.70.85Concrete0.80.95Shingle roof0.750.95Lawns, well drained (sandy soil)Up to 2% slope0.050.12% to 7% slope0.150.2Lawns, poor drainage (clay soil)Up to 2% slope0.130.172% to 7% slope0.250.35Driveways,0.750.85Categorized by UseFarmland0.050.3Unimproved0.10.25Railroad yard0.20.40Playgrounds0.20.35Business DistrictsNeighborhood0.50.7City (downtown)0.70.95ResidentialSingle-family0.30.5Multi-plexes,0.40.6Multi-plexes,0.40.6Multi-plexes,0.60.75Suburban0.250.4Apartments,0.50.7IndustrialLightLight0.50.8Heavy0.60.9	Steel Beam Design: Moment		
$\begin{tabular}{lllllllllllllllllllllllllllllllllll$	$M_a \leq \frac{M_n}{\Omega_b}$	(14.3)	
$\begin{split} & M_{n} = nominal moment strength \\ & \Omega_{b} = 1.67 = factor of safety for bending moment \\ & F_{y} = yield stress \\ & Z_{x} = plastic section modulus about neutral axis \\ & \underline{M_{n}} \\ & = allowable bending strength \\ \hline & \\ & \\ \hline & \\ & \\$	$M_n = F_y Z_x$	(14.4)	
a_b Categorized by SurfaceForested $0.059-0.2$ Asphalt $0.7-0.95$ Brick $0.7-0.95$ Brick $0.7-0.95$ Concrete $0.8-0.95$ Shingle roof $0.75-0.95$ Lawns, well drained (sandy soil)Up to 2% slope $0.05-0.1$ 2% to 7% slope $0.10-0.15$ Over 7% slope $0.13-0.17$ 2% to 7% slope $0.13-0.17$ 2% to 7% slope $0.25-0.35$ Driveways, $0.75-0.85$ Categorized by UseFarmland $0.05-0.3$ Unimproved $0.1-0.3$ Pasture $0.05-0.3$ Unimproved $0.1-0.3$ Parks $0.1-0.25$ Cemeteries $0.1-0.25$ Railroad yard $0.2-0.35$ Business DistrictsNeighborhood $0.5-0.7$ City (downtown) $0.7-0.95$ ResidentialSingle-family $0.3-0.5$ Multi-plexes, $0.6-0.75$ Suburban $0.25-0.4$ Apartments, $0.5-0.7$ IndustrialLight $0.5-0.7$	$\begin{split} M_n &= \text{nominal moment strength} \\ \Omega_b &= 1.67 = \text{factor of safety for} \\ & \text{bending moment} \\ F_y &= \text{yield stress} \\ Z_x &= \text{plastic section modulus about} \end{split}$		
Categorized by Surface Forested 0.059—0.2 Asphalt 0.7—0.95 Brick 0.7—0.85 Concrete 0.8—0.95 Shingle roof 0.75—0.95 Lawns, well drained (sandy soil) Up to 2% slope 0.05—0.1 2% to 7% slope 0.10—0.15 Over 7% slope 0.15—0.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.13—0.17 2% to 7% slope 0.25—0.35 Drive 7% slope 0.25—0.35 Driveways, 0.75—0.85 Categorized by Use Farmland 0.05—0.3 Unimproved 0.1—0.3 Pasture 0.05—0.3 Unimproved 0.1—0.25 Cemeteries 0.1—0.25 Cemeteries 0.1—0.25 Railroad yard 0.2—0.40 Playgrounds 0.2—0.35 Business Districts Neighborhood 0.5—0.7 City (downtown) 0.7—0.95 Residential Single-family 0.3—0.5 Multi-plexes, 0.4—0.6	$\frac{M_n}{\Omega_b}$ = allowable benc	ling strength	
Categorized by Surface Forested 0.059—0.2 Asphalt 0.7—0.95 Brick 0.7—0.85 Concrete 0.8—0.95 Shingle roof 0.75—0.95 Lawns, well drained (sandy soil) Up to 2% slope 0.05—0.1 2% to 7% slope 0.10—0.15 Over 7% slope 0.15—0.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.13—0.17 2% to 7% slope 0.25—0.35 Drive 7% slope 0.25—0.35 Driveways, 0.75—0.85 Categorized by Use Farmland 0.05—0.3 Unimproved 0.1—0.3 Pasture 0.05—0.3 Unimproved 0.1—0.25 Cemeteries 0.1—0.25 Cemeteries 0.1—0.25 Railroad yard 0.2—0.40 Playgrounds 0.2—0.35 Business Districts Neighborhood 0.5—0.7 City (downtown) 0.7—0.95 Residential Single-family 0.3—0.5 Multi-plexes, 0.4—0.6			
Categorized by Surface Forested 0.059—0.2 Asphalt 0.7—0.95 Brick 0.7—0.95 Concrete 0.8—0.95 Shingle roof 0.75—0.95 Lawns, well drained (sandy soil) Up to 2% slope 0.05—0.1 2% to 7% slope 0.10—0.15 Over 7% slope 0.15—0.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.18—0.22 Over 7% slope Over 7% slope 0.25—0.35 Driveways, 0.75—0.85 Categorized by Use Farmland 0.05—0.3 Unimproved 0.1—0.3 Pasture 0.05—0.3 Unimproved 0.1—0.25 Cemeteries 0.1—0.25 Railroad yard 0.2—0.40 Playgrounds 0.2—0.35 Business Districts Neighborhood Neighborhood 0.5—0.7 City (downtown) 0.7—0.95 Residential Single-family Single-family 0.3—0.5 Multi-plexes, 0.6—0.75 <td>Rational Method Pu</td> <td>noff Coefficients</td>	Rational Method Pu	noff Coefficients	
Forested 0.059-0.2 Asphalt 0.70.95 Brick 0.70.85 Concrete 0.80.95 Shingle roof 0.750.95 Lawns, well drained (sandy soil) Up to 2% slope 0.100.15 0.050.1 2% to 7% slope 0.150.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.150.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.130.17 2% to 7% slope 0.180.22 Over 7% slope 0.250.35 Driveways, 0.750.85 Categorized by Use Farmland Farmland 0.050.3 Unimproved 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.60.75 <td></td> <td></td>			
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Brick 0.7—0.85 Concrete 0.8—0.95 Shingle roof 0.75—0.95 Lawns, well drained (sandy soil) Up to 2% slope 0.05—0.1 2% to 7% slope 0.10—0.15 Over 7% slope 0.15—0.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.13—0.17 2% to 7% slope 0.18—0.22 Over 7% slope 0.25—0.35 Driveways, 0.75—0.85 Categorized by Use Farmland 0.05—0.3 Parks 0.1—0.3 Parks 0.1—0.25 Cemeteries 0.1—0.25 Railroad yard 0.2—0.40 Playgrounds 0.2—0.35 Business Districts Neighborhood Neighborhood 0.5—0.7 City (downtown) 0.7—0.95 Residential Single-family Single-family 0.3—0.5 Multi-plexes, 0.6—0.75 Suburban 0.25—0.4 Apartments, 0.5—0.7 Industrial Light			
Concrete 0.80.95 Shingle roof 0.750.95 Lawns, well drained (sandy soil) Up to 2% slope 0.050.1 2% to 7% slope 0.100.15 Over 7% slope 0.150.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.130.17 2% to 7% slope 0.130.17 2% to 7% slope 0.250.35 Drive Vays, 0.750.85 Categorized by Use Farmland 0.050.3 Unimproved 0.10.3 Pasture 0.050.3 Unimproved 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.40.6 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light		0.7-0.85	
Shingle roof 0.75-0.95 Lawns, well drained (sandy soil) Up to 2% slope 0.05-0.1 2% to 7% slope 0.10-0.15 Over 7% slope 0.15-0.2 Lawns, poor drainage (clay soil) Up to 2% slope Up to 2% slope 0.13-0.17 2% to 7% slope 0.13-0.17 2% to 7% slope 0.18-0.22 Over 7% slope 0.25-0.35 Driveways, 0.75-0.85 Categorized by Use Farmland Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light	-		
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Up to 2% slope 0.05-0.1 2% to 7% slope 0.10-0.15 Over 7% slope 0.15-0.2 Lawns, poor drainage (clay soil) Up to 2% slope Up to 2% slope 0.13-0.17 2% to 7% slope 0.13-0.17 2% to 7% slope 0.25-0.35 Driveways, 0.75-0.85 Categorized by Use Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.1-0.3 Parks 0.1-0.25 Cemeteries 0.1-0.25 Railroad yard 0.2-0.35 Business Districts Neighborhood 0.5-0.7 City (downtown) 0.7-0.95 Residential Single-family Single-family 0.3-0.5 Multi-plexes, 0.4-0.6 Multi-plexes, 0.4-0.7 Suburban 0.25-0.4 Apartments, 0.5-0.7 Industrial Light			
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Over 7% slope 0.15-0.2 Lawns, poor drainage (clay soil) Up to 2% slope 0.13-0.17 2% to 7% slope 0.18-0.22 Over 7% slope 0.25-0.35 Driveways, 0.75-0.85 Categorized by Use Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.1-0.25 Cemeteries 0.1-0.25 Railroad yard 0.2-0.40 Playgrounds 0.2-0.35 Business Districts Neighborhood 0.5-0.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light			
Lawns, poor drainage (clay soil) Up to 2% slope 0.13-0.17 2% to 7% slope 0.18-0.22 Over 7% slope 0.25-0.35 Driveways, 0.75-0.85 Categorized by Use Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.10.3 Parks 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light			
Up to 2% slope 0.13-0.17 2% to 7% slope 0.18-0.22 Over 7% slope 0.250.35 Driveways, 0.750.85 Categorized by Use Farmland 0.050.3 Pasture 0.050.3 Unimproved 0.10.3 Parks 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light			
2% to 7% slope 0.18-0.22 Over 7% slope 0.250.35 Driveways, 0.750.85 Categorized by Use Farmland 0.050.3 Pasture 0.050.3 Unimproved 0.10.3 Parks 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.40.6 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light			
Over 7% slope 0.25-0.35 Driveways, 0.75-0.85 Categorized by Use Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.10.3 Parks 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.40.6 Multi-plexes, 0.50.7 Suburban 0.250.4 Apartments, 0.50.7	Up to 2% slope	0.13—0.17	
Driveways, 0.75-0.85 Categorized by Use Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.10.3 Parks 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light	2% to 7% slope	0.18—0.22	
Categorized by UseFarmland0.05-0.3Pasture0.05-0.3Unimproved0.10.3Parks0.10.25Cemeteries0.10.25Railroad yard0.20.40Playgrounds0.20.35Business DistrictsNeighborhood0.50.7City (downtown)0.70.95ResidentialSingle-family0.30.5Multi-plexes,0.40.6Multi-plexes,0.60.75Suburban0.250.4Apartments,0.50.7IndustrialLight0.50.8	Over 7% slope	0.25—0.35	
Categorized by UseFarmland0.05-0.3Pasture0.05-0.3Unimproved0.10.3Parks0.10.25Cemeteries0.10.25Railroad yard0.20.40Playgrounds0.20.35Business DistrictsNeighborhood0.50.7City (downtown)0.70.95ResidentialSingle-family0.30.5Multi-plexes,0.40.6Multi-plexes,0.60.75Suburban0.250.4Apartments,0.50.7IndustrialLight0.50.8	Driveways,	0.75—0.85	
Farmland 0.05-0.3 Pasture 0.05-0.3 Unimproved 0.1-0.3 Parks 0.1-0.25 Cemeteries 0.1-0.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.40.6 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light			
Pasture 0.05-0.3 Unimproved 0.1-0.3 Parks 0.1-0.25 Cemeteries 0.1-0.25 Railroad yard 0.2-0.40 Playgrounds 0.2-0.35 Business Districts Neighborhood 0.5-0.7 City (downtown) 0.7-0.95 Residential Single-family Single-family 0.3-0.5 Multi-plexes, 0.40.6 Multi-plexes, 0.50.7 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light		-	
Unimproved 0.1—0.3 Parks 0.1—0.25 Cemeteries 0.1—0.25 Railroad yard 0.2—0.40 Playgrounds 0.2—0.35 Business Districts Neighborhood 0.5—0.7 City (downtown) 0.7—0.95 Residential Single-family Single-family 0.3—0.5 Multi-plexes, 0.4—0.6 Multi-plexes, 0.6—0.75 Suburban 0.25—0.4 Apartments, 0.5—0.7 Industrial Light			
Parks 0.10.25 Cemeteries 0.10.25 Railroad yard 0.20.40 Playgrounds 0.20.35 Business Districts Neighborhood 0.50.7 City (downtown) 0.70.95 Residential Single-family Single-family 0.30.5 Multi-plexes, 0.40.6 Multi-plexes, 0.60.75 Suburban 0.250.4 Apartments, 0.50.7 Industrial Light			
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Railroad yard0.20.40Playgrounds0.20.35Business DistrictsNeighborhood0.50.7City (downtown)0.70.95ResidentialSingle-family0.30.5Multi-plexes,0.40.6Multi-plexes,0.60.75Suburban0.250.4Apartments,0.50.7IndustrialLight0.50.8			
Playgrounds0.20.35Business DistrictsNeighborhood0.50.7City (downtown)0.70.95ResidentialSingle-family0.30.5Multi-plexes,0.40.6Multi-plexes,0.60.75Suburban0.250.4Apartments,0.50.7IndustrialLight0.50.8			
Business DistrictsNeighborhood0.50.7City (downtown)0.70.95ResidentialSingle-familySingle-family0.30.5Multi-plexes,0.40.6Multi-plexes,0.60.75Suburban0.250.4Apartments,0.50.7IndustrialLight0.50.8			
Neighborhood0.5-0.7City (downtown)0.7-0.95ResidentialSingle-family0.3-0.5Multi-plexes,0.4-0.6Multi-plexes,0.6-0.75Suburban0.25-0.4Apartments,0.5-0.7IndustrialLight0.5-0.8	,,,		
City (downtown)0.7-0.95ResidentialSingle-family0.3-0.5Multi-plexes,0.4-0.6Multi-plexes,0.6-0.75Suburban0.25-0.4Apartments,0.5-0.7IndustrialLight0.5-0.8			
ResidentialSingle-family0.3-0.5Multi-plexes,0.4-0.6Multi-plexes,0.6-0.75Suburban0.25-0.4Apartments,0.5-0.7IndustrialLight0.5-0.8			
Single-family 0.3-0.5 Multi-plexes, 0.4-0.6 Multi-plexes, 0.6-0.75 Suburban 0.25-0.4 Apartments, 0.5-0.7 Industrial Light		0.7—0.95	
Multi-plexes,0.4-0.6Multi-plexes,0.6-0.75Suburban0.25-0.4Apartments,0.5-0.7IndustrialLight0.5-0.8	Residential		
Multi-plexes,0.4-0.6Multi-plexes,0.6-0.75Suburban0.25-0.4Apartments,0.5-0.7IndustrialLight0.5-0.8	Single-family	0.3—0.5	
Multi-plexes,0.6-0.75Suburban0.25-0.4Apartments,0.5-0.7IndustrialLight0.5-0.8			
Suburban0.250.4Apartments,0.50.7IndustrialLight0.50.8			
Apartments,0.5-0.7IndustrialLight0.5-0.8			
Industrial Light 0.5—0.8			
Light 0.5-0.8			
	- v		
	Heavy	0.6—0.9	

Spread Footing Design

 $q_{net} = q_{allowable} - p_{footing}$ (14.5) $p_{footing} = t_{footing} \cdot 150 \frac{lb}{ft^3}$ (14.6) $q = \frac{P}{A}$ (14.7)

 q_{net} = net allowable soil bearing pressure $q_{allowable}$ = total allowable soil bearing pressure $p_{footing}$ = soil bearing pressure due to footing weight $t_{footing}$ = thickness of footing q = soil bearing pressure P = column load applied A = area of footing

16.0 Water Supply

Hazen-Williams Formula $h_f = \frac{10.44LQ^{1.85}}{C^{1.85}d^{4.8655}}$ (16.1) $h_f =$ head loss due to friction
(ft of H2O)L = length of pipe (ft)
Q = water flow rate (gpm)
C = Hazen-Williams constant

Dynamic Head

dynamic head = static head - head loss (16.2) static head = change in elevation between source and discharge (16.3)

17.0 Heat Loss/Gain

	Heat Loss/Gain	
	Q′ = AU∆T	(17.1)
-	$U = \frac{1}{R}$	(17.2)
-	Q = thermal energy A = area of thermal U = coefficient of her conductivity (I	at
	ΔT = change in temp R = resistance to he	

value)

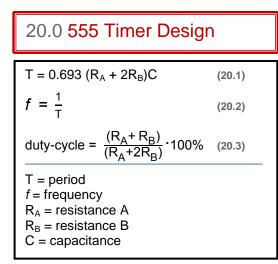
18.0 Hazen-Williams Constants

Pipe Material	Typical Range	Clean, New Pipe	Typical Design Value
Cast Iron and Wrought Iron	80 - 150	130	100
Copper, Glass or Brass	120 - 150	140	130
Cement lined Steel or Iron		150	140
Plastic PVC or ABS	120 - 150	140	130
Steel, welded and seamless or interior riveted	80-150	140	100

19.0 Equivalent Length of (Generic) Fittings

Course of Fitzlin an			Pipe Size									
Screwed Fitti	ings	1/4	3/8	1/2	3/4	1	1 ¼	1 ½	2	2 ½	3	4
	Regular 90 degree	2.3	3.1	3.6	4.4	5.2	6.6	7.4	8.5	9.3	11.0	13.0
Elbows	Long radius 90 degree	1.5	2.0	2.2	2.3	2.7	3.2	3.4	3.6	3.6	4.0	4.6
	Regular 45 degree	0.3	0.5	0.7	0.9	1.3	1.7	2.1	2.7	3.2	4.0	5.5
T	Line Flow	0.8	1.2	1.7	2.4	3.2	4.6	5.6	7.7	9.3	12.0	17.0
Tees	Branch Flow	2.4	3.5	4.2	5.3	6.6	8.7	9.9	12.0	13.0	17.0	21.0
Return Bends	Regular 180 degree	2.3	3.1	3.6	4.4	5.2	6.6	7.4	8.5	9.3	11.0	13.0
	Globe	21.0	22.0	22.0	24.0	29.0	37.0	42.0	54.0	62.0	79.0	110.0
	Gate	0.3	0.5	0.6	0.7	0.8	1.1	1.2	1.5	1.7	1.9	2.5
Valves	Angle	12.8	15.0	15.0	15.0	17.0	18.0	18.0	18.0	18.0	18.0	18.0
	Swing Check	7.2	7.3	8.0	8.8	11.0	13.0	15.0	19.0	22.0	27.0	38.0
Strainer			4.6	5.0	6.6	7.7	18.0	20.0	27.0	29.0	34.0	42.0

Flow and Fitting an		Pipe Size																
Flanged F	1/2	3/4	1	1 ¼	1 ½	2	2 1/2	3	4	5	6	8	10	12	14	16	18	
Elbows	Regular 90 degree	0.9	1.2	1.6	2.1	2.4	3.1	3.6	4.4	5.9	7.3	8.9	12.0	14.0	17.0	18.0	21.0	23.0
	Long radius 90 degree	1.1	1.3	1.6	2.0	2.3	2.7	2.7	3.4	4.2	5.0	5.7	7.0	8.0	9.0	9.4	10.0	11.0
	Regular 45 degree	0.5	0.6	0.8	1.1	1.3	1.7	2.0	2.5	3.5	4.5	5.6	7.7	9.0	11.0	13.0	15.0	16.0
Tees	Line Flow	0.7	0.8	1.0	1.3	1.5	1.8	1.9	2.2	2.8	3.3	3.8	4.7	5.2	6.0	6.4	7.2	7.6
	Branch Flow	2.0	2.6	3.3	4.4	5.2	6.6	7.5	9.4	12.0	15.0	18.0	24.0	30.0	34.0	37.0	43.0	47.0
Return Bends	Regular 180 degree	0.9	1.2	1.6	2.1	2.4	3.1	3.6	4.4	5.9	7.3	8.9	12.0	14.0	17.0	18.0	21.0	23.0
	Long radius 180 degree	1.1	1.3	1.6	2.0	2.3	2.7	2.9	3.4	4.2	5.0	5.7	7.0	8.0	9.0	9.4	10.0	11.0
	Globe	38.0	40.0	45.0	54.0	59.0	70.0	77.0	94.0	120.0	150.0	190.0.	260.0	310.0	390.0			
Malara	Gate						2.6	2.7	2.8	2.9	3.1	3.2	3.2	3.2	3.2	3.2	3.2	3.2
Valves	Angle	15.0	15.0	17.0	18.0	18.0	21.0	22.0	285.0	38.0	50.0	63.0	90.0	120.0	140.0	160.0	190.0	210.0
	Swing Check	3.8	5.3	7.2	10.0	12.0	17.0	21.0	27.0	38.0	50.0	63.0	90.0	120.0	140.0			



21.0 Boolean Algebra

Boolean The	eorems
X• 0 = 0	(21.1)
X•1 = X	(21.2)
X∙X=X	(21.3)
X • X̄=0	(21.4)
X + 0 = X	(21.5)
X + 1 = 1	(21.6)
X + X = X	(21.7)
$X + \overline{X} = 1$	(21.8)
$\overline{X} = X$	(21.9)

Commutative Law	
$X \bullet Y = Y \bullet X$	(21.10)
X+Y = Y+X	(21.11)
Associative Law	
X(YZ) = (XY)Z	(21.12)
X + (Y + Z) = (X + Y) + Z	(21.13)

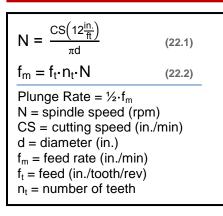
Distributive Law

X(Y+Z) = XY + XZ (21.14) (X+Y)(W+Z) = XW+XZ+YW+YZ (21.15)

(21.16)
(21.17)
(21.18)
(21.19)

DeMorgan's Tl	heorems
$\overline{XY} = \overline{X} + \overline{Y}$	(21.20)
$\overline{X+Y} = \overline{X} \bullet \overline{Y}$	(21.21)

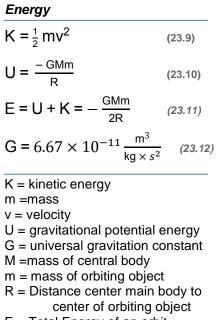
22.0 Speeds and Feeds



23.0 Aerospace

Forces of Flight	
$C_D = \frac{2D}{A\rho v^2}$	(23.1)
$R_e = \frac{\rho v l}{\mu}$	(23.2)
$C_L = \frac{2L}{A\rho v^2}$	(23.3)
M = Fd	(23.4)
$C_{L} = \text{coefficient of lif} \\ C_{D} = \text{coefficient of d} \\ L = \text{lift} \\ D = \text{drag} \\ A = \text{wing area} \\ \rho = \text{density} \\ R_{e} = \text{Reynolds numl} \\ v = \text{velocity} \\ I = \text{length of fluid tra} \\ \mu = \text{fluid viscosity} \\ F = \text{force} \\ m = \text{mass} \\ g = \text{acceleration due} \\ M = \text{moment} \\ d = \text{moment arm (di} \\ \text{datum perper} \\ \end{bmatrix}$	lrag ber vel e to gravity stance from

Propulsion						
$F_N = W(v_j - v_o)$	(23.5)					
$I = F_{ave} \Delta t$	(23.6)					
$F_{net} = F_{avg} - F_g$	(23.7)					
$a = \frac{v_f}{\Delta t}$	(23.8)					
$\begin{array}{l} F_{N} = net \ thrust \\ W = air \ mass \ flow \\ v_{o} = flight \ velocity \\ v_{j} = jet \ velocity \\ I = total \ impulse \\ F_{ave} = average \ thrus \\ \Delta t = change \ in \ time \\ duration) \\ F_{net} = net \ force \\ F_{avg} = average \ force \\ F_{g} = force \ of \ gravity \\ v_{f} = final \ velocity \\ a = acceleration \\ \Delta t = change \ in \ time \\ duration) \end{array}$	(thrust					
NOTE: F _{ave} and F _{avg} are easily confused.						
Energy						



E = Total Energy of an orbit

Orbital Mechanics

$$e = \sqrt{1 - \frac{b^2}{a^2}}$$
 (23.13)

$$T = 2\pi \frac{a^{\frac{3}{2}}}{\sqrt{\mu}} = 2\pi \frac{a^{\frac{3}{2}}}{\sqrt{GM}}$$
(23.14)

$$F = \frac{GMm}{r^2}$$
(23.15)

e = eccentricityb = semi-minor axis a =semi-major axis T = orbital period a = semi-major axis μ = gravitational parameter F = force of gravity between two bodies G = universal gravitation constant M =mass of central body m = mass of orbiting object r = distance between center of two

objects

Bernoulli's Law $\left(\mathsf{P}_{\mathsf{S}} + \frac{\rho \mathsf{v}^2}{2}\right)_1 = \left(\mathsf{P}_{\mathsf{S}} + \frac{\rho \mathsf{v}^2}{2}\right)_2$ (23.16) P_S = static pressure

v = velocity

 ρ = density

Atmosphere Parameters T = 15.04 - 0.00649h (23.17) $p = 101.29 \left[\frac{(T + 273.1)}{288.08} \right]^{5.256}$ (23.18) $\rho = \frac{p}{0.2869(T+273.1)}$ (23.19)T = temperature h = heightp = pressure ρ = density